

Magic Learning Tablet





VTech understands that a child's needs and abilities change as they grow and with that in mind we develop our toys to teach and entertain at just the right level...

School

Interactive toys to develop their imagination and encourage language development

Electronic Learning Computers

Cool, aspirational and inspiring computers for curriculum related learning

vtech Bally

Tovs that will stimulate their interest in different textures. sounds and colours

lam...

- ...responding to colours, sounds and textures
- ...understanding cause and effect
- ...learning to touch, reach, grasp, sit-up, crawl and toddle

l want...

- ...to get ready for school by starting to learn the alphabet and counting
- ...my learning to be as fun, easy and exciting as can be
- ...to show my creativity with drawing and music so my whole brain develops

I need...

- ...challenging activities that can keep pace with my growing mind
- ...intelligent technology that adapts to my level of learning
- ...National Curriculum based content to support what I'm learning at school

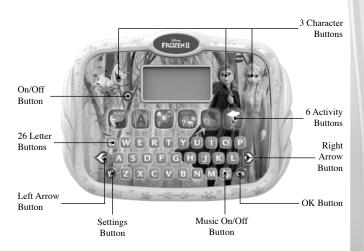
Birth-36 months





INTRODUCTION

Thank you for purchasing the **VTech**® Frozen II **Magic Learning Tablet**! Go on a journey of discovery with Anna and Elsa! The **VTech**® Frozen II **Magic Learning Tablet** includes six exciting activities that help to reinforce the learning of letters, phonics, spelling, matching and problem solving.



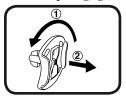
INCLUDED IN THIS PACKAGE

- One VTech® Frozen II Magic Learning Tablet
- · One Parent's Guide

WARNING: All packing materials such as tape, plastic sheets, wire ties and tags are not part of this toy, and should be discarded for your child's safety.

NOTE: Please keep this parent's guide as it contains important information.

Unlock the packaging locks:



- 1 Rotate the packaging lock 90 degrees anticlockwise.
- ② Pull out the packaging lock and discard.

GETTING STARTED

BATTERY INSTALLATION

- 1. Make sure the unit is turned **OFF**.
- Locate the battery cover on the bottom of the unit. Use a coin or screwdriver to loosen the screw.
- 3. Install 2 new AA (LR6/AM-3) batteries into the compartment as illustrated. (The use of new alkaline batteries is recommended for maximum performance.)
- Replace the battery cover and tighten the screw to secure.



BATTERY NOTICE

- Use new alkaline batteries or fully charged NI-MH (Nickel Metal-hydride) rechargeable batteries for best performance.
- Use only batteries of the same or equivalent type as recommended.
- Do not mix different types of batteries: alkaline, standard (carbon-zinc) or rechargeable, or new and used batteries.
- Do not use damaged batteries.
- Insert batteries with the correct polarity.
- Do not short-circuit the battery terminals.
- · Remove exhausted batteries from the toy.
- · Remove batteries during long periods of non-use.
- Do not dispose of batteries in fire.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging (if removable).
- Rechargeable batteries are only to be charged under adult supervision.

DISPOSAL OF BATTERIES AND PRODUCT



The crossed-out wheelie bin symbols on products and batteries, or on their respective packaging, indicates they must not be disposed of in domestic waste as they contain substances that can be damaging to the environment and human health.



The chemical symbols Hg, Cd or Pb, where marked, indicate that the battery contains more than the specified value of mercury (Hg), cadmium (Cd) or lead (Pb) set out in Battery Directive (2006/66/EC).

The solid bar indicates that the product was placed on the market after 13th August, 2005.

Help protect the environment by disposing of your product or batteries responsibly.

For more information, please visit:

www.recycle-more.co.uk www.recyclenow.com

PRODUCT FEATURES

1. ON/OFF BUTTON (b)

To turn the unit on, press the **On/Off Button**. Press the **On/Off Button** again to turn the unit off.

2. 6 ACTIVITY BUTTONS

Press one of the Activity Buttons to choose any of the 6 activities.



3. LETTER BUTTONS

Press the **Letter Buttons** to learn about letters or to answer letter-related questions.



4. ARROW BUTTONS

Press the **Arrow Buttons** to navigate on the screen or to select an option.

5. OK BUTTON OK

Press the **OK Button** to confirm a selection.

6. 3 CHARACTER BUTTONS

Press the 3 Character Buttons (Olaf, Anna and Elsa) to see and hear fun responses related to that character. The responses will differ depending on the activity selected.



7. SETTINGS BUTTON (1)

Press this button to adjust the screen contrast and volume. There are 3 steps to adjust the screen contrast and 3 steps to adjust the volume level. Use the Left Arrow Button to reduce the volume level or contrast, or use the Right **Arrow Button** to increase the volume level or contrast, then press the **OK** Button to confirm.

8. MUSIC ON/OFF BUTTON 1/4



Press this button to turn the background music on or off.

9. AUTOMATIC SHUT OFF

To preserve battery life, the VTech® Frozen II Magic Learning Tablet will automatically turn off after several minutes of inactivity. The unit can be turned on again by pressing the On/Off Button. The unit will also automatically turn off when the batteries are very low. A warning will be displayed on screen as a reminder to change the batteries.

TO BEGIN PLAY

- Press the On/Off Button to turn the unit On. A short animation will be played and you will be asked to select an activity.
- Press an Activity Button to play. Press one of the 3 Character Buttons to see and hear fun responses related to that character.

ACTIVITIES

1. Letters with Olaf

Let's learn with Olaf! Press the **Letter Buttons** to learn about letters, phonics, words and objects.

Press one of the **3 Character Buttons** to see the beginning letter of the character's name or for fun responses related to that character.



2. Forest Escape

Anna and Elsa are trapped in the forest. Type the letters to help them find the way out.

There are 3 levels. The difficulty level will change depending on your progress.

Press one of the **3 Character Buttons** to see the beginning letter of the character's name.



3. The Nokk

The Nokk is testing Elsa's powers. To help Elsa continue her journey, complete the spelling using the letters in the water. Press the **Letter Buttons**, or press the **Left** or **Right Arrow Button** to choose a letter, then press the **OK Button** to confirm.



There are 3 levels. The difficulty level will change depending on your progress.

Press one of the **3 Character Buttons** to see the spelling of the character's name.

4. Elsa's Thoughts

Help Olaf work out what Elsa is thinking.

A picture will be shown on the left side of the screen. Press the **Left** or **Right Arrow Button** to choose an object that goes with the picture, then press the **OK Button** to confirm.



Press one of the **3 Character Buttons** to see and hear fun responses related to that character.

5. The Shipwreck

Anna and Elsa have discovered a shipwreck. Match or complete the pictures to help solve the curse.

Press the **Left** or **Right Arrow Button** to match or complete the picture, then press the **OK Button** to confirm.

There are 3 levels. The difficulty level will change depending on your progress.

Level 1 Choose the object that matches the shadow.



Level 2 Rotate the object to match the shadow.



Level 3

Level 3 Choose the other half to complete the picture.



Press one of the **3 Character Buttons** to see and hear fun responses related to that character.

6. Olaf Needs the Cloud

The wind likes to play with Olaf by blowing his flurry away from him.

Press the **Left** or **Right Arrow Button** to move Olaf and keep him under his flurry.

There are 3 levels. The difficulty level will change depending on your progress.

Press one of the **3 Character Buttons** to see and hear fun responses related to that character.



CARE & MAINTENANCE

- 1. Keep the unit clean by wiping it with a slightly damp cloth.
- 2. Keep the unit out of direct sunlight and away from any direct heat sources.
- Remove the batteries when the unit is not in use for an extended period of time.
- Do not drop the unit on a hard surface and do not expose the unit to excess moisture or water.

TROUBLESHOOTING

If for some reason the program/activity stops working or malfunctions, please follow these steps:

- 1. Turn the unit OFF.
- 2. Interrupt the power supply by removing the batteries.
- 3. Let the unit stand for a few minutes, then replace the batteries.
- 4. Turn the unit **ON**. The unit should now be ready to play again.
- 5. If the product still does not work, replace with a new set of batteries.

CONSUMER SERVICES

Creating and developing VTech® products is accompanied by a responsibility that we at VTech® take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department with any problems and/or suggestions that you might have. A service representative will be happy to help you.

UK Customers:

Phone: 0330 678 0149 (from UK) or +44 330 678 0149 (outside UK)

Website: www.vtech.co.uk/support

Australian Customers:

Phone: 1800 862 155

Website: support.vtech.com.au

NZ Customers:

Phone: 0800 400 785

Website: support.vtech.com.au

PRODUCT WARRANTY/ CONSUMER GUARANTEES

UK Customers:

Read our complete warranty policy online at vtech.co.uk/warranty.

Australian Customers:

VTECH ELECTRONICS (AUSTRALIA) PTY LIMITED – CONSUMER GUARANTEES

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